

Bit-Commitment and Coin Flipping in a Device-Independent Setting

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Outline of Talk

- ◆ Introduction: Device-independent (DI) approach to quantum cryptography, bit-commitment (BC), the GHZ paradox.
- ◆ A DI quantum BC protocol.
- ◆ Comparison with device-dependent (DD) version of protocol.
- ◆ Implications for quantum coin flipping (CF).
- ◆ Generalization of protocols to maximally nonlocal post-quantum theories.
- ◆ Summary.
- ◆ Open questions.

Device-Independent Approach to Quantum Cryptography

- ◆ The power of quantum cryptography is that security is guaranteed by the laws of physics irrespectively of the capabilities of an adversary, i.e. his computational power, etc.
- ◆ Still, quantum protocols call for assumptions on the capabilities of honest participants:
 - ◆ Having secure labs, source of trusted randomness, and assumptions on the inner workings of the physical setup, e.g. Hilbert space dimension of the quantum information carriers, etc.
- ◆ DI approach's aim is to base security on a minimum # of assumptions by eliminating any assumptions on the inner workings.
- ◆ Achieved by basing security on nonlocality and no-signaling (Barrett et al. 05).

- ◆ Reason no such assumptions are needed is because security is evaluated by observing nonlocal correlations between no-signaling devices. For example:
 - ◆ In DI QKD high violation of CHSH inequality implies, via monogamy of entanglement, that Eve has no information of (processed) key (Acín et al. 07).
- ◆ Contrast with the entanglement-based version of BB84 protocol, where if source dispenses qudits instead of qubits, security is utterly breached (Acín et al. 06). \Rightarrow Need to know Hilbert space dimension.
- ◆ Scope of approach is so broad, it covers not only malfunctions but allows for the physical setup to have been fabricated by an adversary.

- ◆ Approach is also useful for non-cryptographic applications, e.g. RNG (Colbeck 06, Pironio et al. 10), self-testing devices (Mayers & Yao 04), and certification of genuine multi-partite entanglement (Bancal et al. 11).
- ◆ Latter work contains instructive example showing how tilting by θ one measurement axis of one device, i.e. $\sigma_y \rightarrow \cos \theta \sigma_y + \sin \theta \sigma_x$, can result in the DD genuine tri-partite entanglement witness

$$|\langle \psi | \sigma_x \otimes \sigma_x \otimes \sigma_x - \sigma_x \otimes \sigma_y \otimes \sigma_y - \sigma_y \otimes \sigma_x \otimes \sigma_y - \sigma_y \otimes \sigma_y \otimes \sigma_x | \psi \rangle| \leq 2$$

falsely classifying bi-separable states as genuinely tri-partite entangled. \Rightarrow Need for DI witnesses.

Device-Independent Distrustful Cryptography

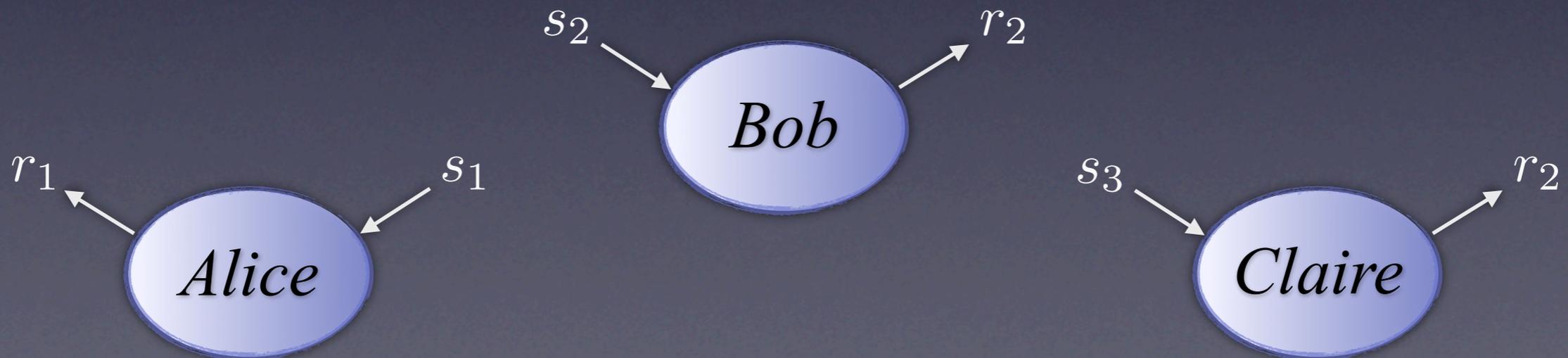
- ◆ Distrustful cryptography refers to cryptographic protocols where the participants don't trust each other.
- ◆ Example is CF where two parties wish to agree on the value of a bit but each party doesn't trust the other not to cheat, i.e. deviate from protocol.
- ◆ It isn't a priori clear if such protocols admit a DI formulation, since in contrast to DI QKD - where the parties trust each other and collaborate to (statistically) certify amount of nonlocality present and resulting level of security - honest parties can now only trust themselves.
- ◆ However, as we'll see, statistical estimation of amount of nonlocality isn't an essential building block of DI approach.
- ◆ Specifically, we'll show that BC and CF admit a DI formulation with cheating probabilities reasonably close to optimal ones of the DD setting.

Bit-Commitment

- ◆ In BC Alice must commit a bit to Bob, such that she cannot change it once she committed, and Bob cannot learn it until she reveals it.
- ◆ BC incorporates two phases:
 - ◆ Commit phase - where Alice commits to a bit by sending Bob a token.
 - ◆ Reveal phase - where Alice reveals the bit.
- ◆ Classically, if there are no restrictions on computational power, BC is impossible, i.e. dishonest party can cheat perfectly.
- ◆ Using quantum resources, perfect BC is impossible (Mayers 96, Lo & Chau, 96), but imperfect protocols exist (Ambainis 01, Spekkens & Rudolph 01).
- ◆ Optimal quantum protocol: 0.739 cheating probability for both parties (Chailloux & Kerenidis 11).

The GHZ paradox

- ◆ GHZ paradox is another example of nonlocality of QM. Paradox is easily explained as a three-player game:
 - ◆ Before start of game Alice, Bob and Claire may communicate and share resources, but afterwards they cannot.
 - ◆ Game starts with player i receiving a binary input s_i . Inputs must satisfy $s_1 \oplus s_2 \oplus s_3 = 1$ with different combinations equally probable.
 - ◆ Game is won iff players' outputs satisfy $r_1 \oplus r_2 \oplus r_3 = s_1 \cdot s_2 \cdot s_3 \oplus 1$.



- ◆ Classically game cannot always be won. Easy to see by representing outputs corresponding to $s_i = 0$, $s_i = 1$ by $y_i = (-1)^{r_i}$, $x_i = (-1)^{r_i}$, respectively. Winning conditions then read

$$y_1 \cdot y_2 \cdot x_3 = -1, \quad y_1 \cdot x_2 \cdot y_3 = -1, \quad x_1 \cdot y_2 \cdot y_3 = -1, \quad x_1 \cdot x_2 \cdot x_3 = 1$$

- ◆ Taking the product of all four equations we get that

$$x_1^2 \cdot y_1^2 \cdot x_2^2 \cdot y_2^2 \cdot x_3^2 \cdot y_3^2 = -1$$

- ◆ In fact, game can be won with probability 0.75 at most.

- ◆ The GHZ state $|000\rangle + |111\rangle$ has property that it's an eigenstate with eigenvalues -1 and 1, respectively, of

$$\sigma_y \otimes \sigma_y \otimes \sigma_x, \quad \sigma_y \otimes \sigma_x \otimes \sigma_y, \quad \sigma_x \otimes \sigma_y \otimes \sigma_y$$

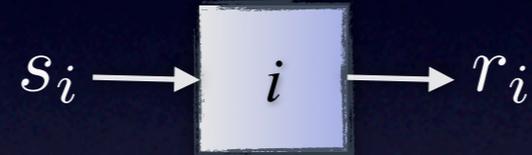
and

$$\sigma_x \otimes \sigma_x \otimes \sigma_x$$

- ◆ Strategy is then to measure σ_y, σ_x when receiving $s_i = 0, s_i = 1,$ respectively. \Rightarrow Game is always won.

The Assumptions Behind the Setup

- ◆ Each party has ('black') boxes with knobs to choose (classical) inputs s_i and registers for (classical) outputs r_i . Entering an input always results in an output.



- ◆ Boxes can't communicate with one another, implying that if $\Pi_{r_i|s_i}$ are an honest party's POVM elements corresponding to inputting s_i and outputting r_i , then

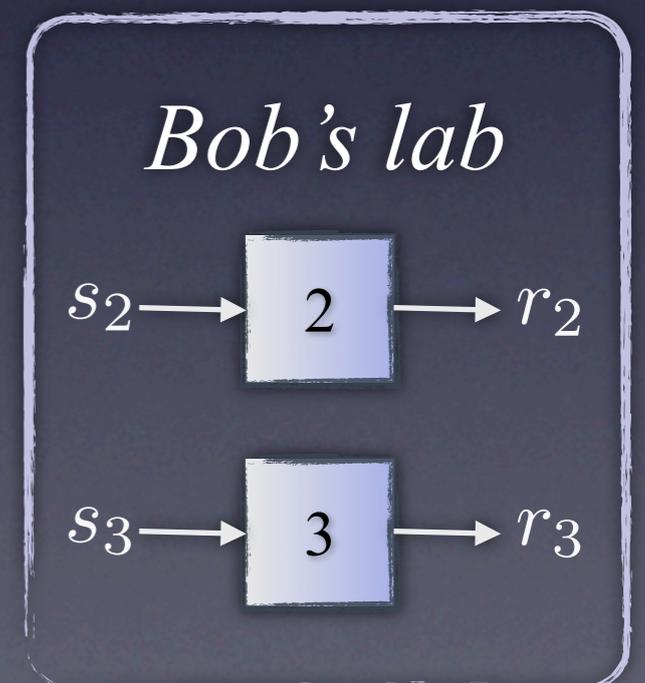
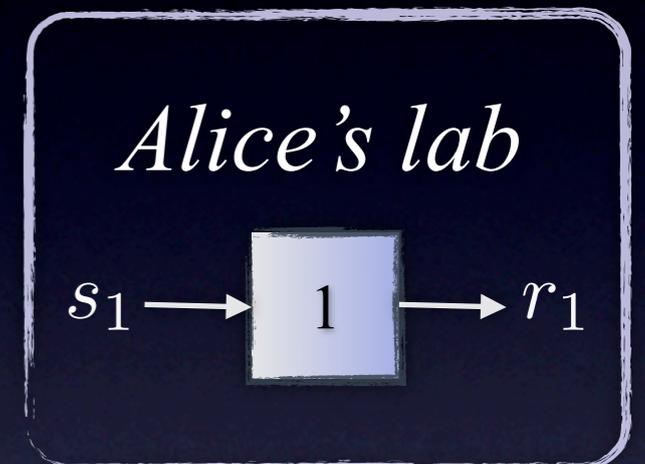
$$P(r_1, \dots, r_n | s_1, \dots, s_n) = \text{Tr}(\rho \otimes_i \Pi_{r_i|s_i})$$

(A dishonest party can select $\Pi_{r_i|s_i}$ and ρ .)

- ◆ The parties have a trusted source of randomness.
- ◆ No information leaks out of an honest party's lab.
- ◆ The parties are restricted by QM.

Device-Independent Bit-Commitment Protocol

- ◆ Alice has box 1 and Bob has boxes 2 and 3. The boxes are supposed to satisfy GHZ paradox.
- ◆ Commit phase:
 - ◆ Alice inputs into her box her commitment s_1 .
 - ◆ She randomly picks a bit a and sends Bob $c = r_1 \oplus (s_1 \cdot a)$.
- ◆ Reveal phase:
 - ◆ Alice sends Bob s_1, r_1 . He checks if $c = r_1$ or $c = r_1 \oplus s_1$. If not, he aborts.
 - ◆ Else he randomly picks inputs s_2, s_3 satisfying $s_2 \oplus s_3 = 1 \oplus s_1$ and checks if $r_1 \oplus r_2 \oplus r_3 = s_1 s_2 s_3 \oplus 1$. If not, he aborts.



Bob's Security: Dishonest Alice's Strategy

- ◆ Since Bob sends Alice no information WNLOG we may assume she sends $c = 0$ as her token, and accordingly prepares Bob's boxes.

- ◆ It's then straightforward to show that Alice's cheating probability is given by

$$\frac{1}{4} [P(x_1 x_2 x_3 = 1) + P(x_1 y_2 y_3 = -1) + P(x_2 y_3 = -1) + P(y_2 x_3 = -1)]$$

(where outputs corresponding to inputting $s_i = 0, s_i = 1$ are denoted by $y_i = (-1)^{r_i}, x_i = (-1)^{r_i}$).

- ◆ It can be shown that since Alice's side admits a single input, maximum obtains when x_1 is deterministic. Cheating probability then reduces to the winning probability in the CHSH game:

$$P_A^* = \cos^2 \left(\frac{\pi}{8} \right) \simeq 0.854$$

- ◆ Alice's strategy is to prepare Bob's boxes in a maximally entangled 2-qubit state and his devices such that that they maximally violate the CHSH inequality.

Alice's Security: Dishonest Bob's Strategy

- ◆ Bob's most general strategy is to entangle Alice's box with an ancilla and after receiving c (dependent on its value) measure a dichotomic operator on the ancilla, whose outcome is his guess of the bit.

- ◆ Bob's maximum cheating probability obtains by maximizing

$$\sum_{s_1, r_1, a} P(a, s_1) P(r_1 | s_1) P(g = s_1 | m = c = r_1 \oplus (a \cdot s_1), r_1, s_1) \leq \frac{3}{4}$$

where m and g label Bob's input and output and to obtain the inequality we've made use of the no-signaling conditions

$$\sum_{r_{j \neq i}} P(r_1, r_2 | s_1, s_2) = P(r_i | s_i)$$

- ◆ Bound can be obtained using classical strategy:

- ◆ Bob programs Alice's box such that $r_1 = s_1$, and guesses c for the committed bit. Since Alice is honest $c = r_1$ 75% of time.

Device-Dependent Version of Protocol

- ◆ In the DD version of protocol:
 - ◆ (Honest) Alice prepares a 3-qubit GHZ state and sends Bob two of the qubits.
 - ◆ Honest parties can trust their devices to measure σ_y, σ_x when inputting 0, 1.
- ◆ It turns out that the DD version doesn't give rise to lower cheating probabilities than the DI version. \Rightarrow DD optimal cheating strategies are also optimal in the DI case.

Coin Flipping

- ◆ In CF remote Alice and Bob wish to agree on a bit, but they don't trust each other.
- ◆ Like BC, classically, CF is impossible.
- ◆ Using quantum resources story is different (Aharonv et al. 00, Ambainis 01, Spekkens & Rudolph 01).
- ◆ Optimal quantum protocol: 0.707 cheating probability for both parties (Kitaev 02, Chailloux & Kerenidis 10).
- ◆ Weaker version of CF, where Alice and Bob have known, opposite preferences for the outcome, allows arbitrarily small cheating probability (Mochon 07).

Device-Independent Coin Flipping Protocol

- ◆ Standard way to construct CF using BC is to have Bob send Alice a random bit after commit phase. The outcome is the XOR of their bits.
- ◆ Cheating probabilities are identical to those of BC protocol.
- ◆ Imbalance in cheating probabilities can be used to construct another CF protocol with cheating probabilities evened out through repetition:
 - ◆ Protocol consists of N repetitions. The outcome of the n th determines who commits in the $n+1$ th.
 - ◆ Outcome of protocol is the outcome of the N th repetition.
 - ◆ Protocol aborts iff one of the BC subroutines aborts.
- ◆ Using our DI BC, we get a DI CF protocol with $P_A^*, P_B^* \lesssim 0.836$.

Device-Independent Distrustful Cryptography in Post-Quantum Theories

- ◆ It's interesting to inquire whether our protocols are secure in post-quantum theories (i.e. no-signaling theories leading to a greater violation of CHSH inequality than Tsirelson's bound).
- ◆ In the BC protocol Alice's security is based only on no-signaling but Bob's is determined by Tsirelson's bound. \Rightarrow Protocol is secure in all post-quantum theories except maximally nonlocal ones.
- ◆ Is DI BC possible in maximally nonlocal post-quantum theories?
 - ◆ If yes, does there exist a quantum protocol secure against maximally nonlocal post-quantum cheaters?
 - ◆ Note that perfect BC is possible under the assumption that PR boxes are available but cannot be tampered with (Buhrman et al. 06).

Post-Quantum Device-Independent Bit-Commitment & Coin Flipping

- ◆ GHZ paradox plays a crucial role in our protocol in that it determines Bob's test for checking if Alice is a dishonest.
- ◆ Like in GHZ paradox, PR box also gives rise to pseudo-telepathic correlations:
 - ◆ PR: $r_1 \oplus r_2 = s_1 \cdot s_2$
 - ◆ GHZ: $r_1 \oplus r_2 \oplus r_3 = s_1 \cdot s_2 \cdot s_3 \oplus 1 \quad (s_1 \oplus s_2 \oplus s_3 = 1)$
- ◆ Similarity of correlations suggests possibility of generalizing protocols to maximally nonlocal post-quantum theories.
- ◆ Indeed, only change is that Bob now has one box instead of two.

Security of Protocol

- ◆ Similarly to GHZ-based protocol, Alice's maximum cheating probability is now obtained by maximizing ($c = 0$):

$$\frac{1}{4} [P(y_2 = 1) + P(x_2 = 1) + P(x_1 y_2 = 1) + P(x_1 x_2 = -1)]$$

Hence, Alice cheats with probability 0.75.

- ◆ Protocol is now balanced, since clearly Bob's cheating probability (and strategy) is unchanged.

Summary

- ◆ At least some protocols in the distrustful cryptography class admit DI formulation.
- ◆ Above statement holds also in maximally nonlocal post-quantum theories,
- ◆ Our protocols include no statistical estimation phase. Alice's security follows from no-signaling and Bob's is determined by Tsirelson's bound.
- ◆ DD version of protocol doesn't afford more security and is therefore DI.

Open Questions

- ◆ Is every protocol in the distrustful cryptography class which is amenable to a secure DD formulation also amenable to a DI formulation?
 - ◆ If so, can it give the same security?
 - ◆ How much more resources would that entail?
- ◆ Do there exist quantum DI BC and CF protocols secure also against post-quantum adversaries, as is the case with DI QKD (Masanes, 09)?

Thank you.

For more information see:
Silman, Chailloux, Aharon, Kerenidis, Pironio, & Massar,
[arXiv:1101.5086](https://arxiv.org/abs/1101.5086).