

# Grover's search algorithm with errors

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# The unstructured search problem

- **Informally:** search in the unsorted array

0	0	0	1	0	...	0	0	1	0
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- **Formally:** we have a function given as a black-box:

$$f(x) : \{1 \dots N\} \rightarrow \{0, 1\}$$

The unstructured search problem is to find  $x \in \{1 \dots N\}$  such that  $f(x) = 1$ , or to conclude that no such  $x$  exists.

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# Classical case

- Search in the unsorted array

0	0	0	1	0	...	0	0	1	0
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- **Sequentially** check all elements of the array
    - Best case: 1 step
    - Worst case: N steps
    - Average case:  $N/2$  steps
-

# Quantum case: Grover's algorithm

- Search in the unsorted array

0	0	0	1	0	...	0	0	1	0
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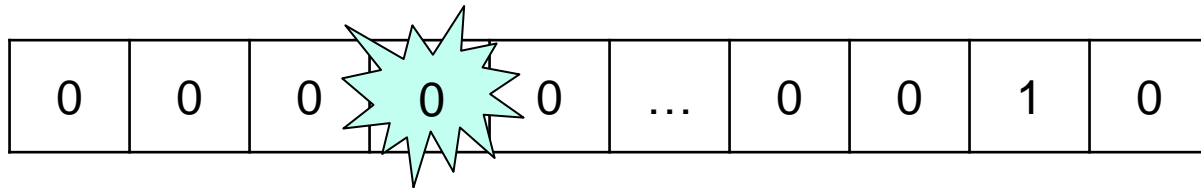
- [Gro96] L. Grover. A fast quantum mechanical algorithm for database search.

Unstructured search space of  $N$  elements can be searched in  $O(\sqrt{N})$  steps

- **Parallely** check all elements of the array, “merge” results

# Research problem

- Suppose a look-up of a value of an element may fail.



- How this affects Grover's search algorithm ?
- Motivation:
  - Study how “data access” errors affects the algorithm
  - Study if Grover's algorithm can be used for data of probabilistic nature (fuzzy search, etc.)

# Fuzzy search

- We are given a pattern  $P$  and a set of strings  $\{S_1, \dots, S_N\}$

P:	1	1	...	0	...	1	0	1	0	Pattern
$S_1$ :	1	0	...	0	...	0	1	1	0	} Search space
$S_2$ :	0	1	...	1	...	1	0	1	1	
...	...	...	...	...	...	...	...	...	...	
$S_N$ :	0	1	...	1	...	0	1	1	0	

- Find a string  $S_j$  which is approximately equal to  $P$ .
-

# Fuzzy search in query model

- We are given a pattern  $P$  and a set of strings  $\{S_1, \dots, S_N\}$

P:	1	1	...	0	...	1	0	1	0	Pattern
$S_1$ :	1	0	...	0	...	0	1	1	0	} Search space
$S_2$ :	0	1	...	1	...	1	0	1	1	
...	...	...	...	...	...	...	...	...	...	
$S_N$ :	0	1	...	1	...	0	1	1	0	

On step  $t$  query returns if  $P[t] = S_j[t]$

- Find a string  $S_j$  which is approximately equal to  $P$ .

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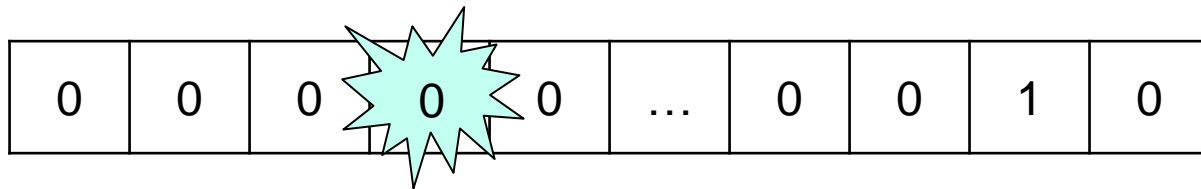
# Error model

- An unstructured search space of  $N$  elements
    - $N - k$  elements have value 0      **Non-marked elements**
    - $k$  elements  $i_1, \dots, i_k$  have value 1      **Marked elements**
  - Each marked element  $i_j$  with probability  $p_j$  is reported as non-marked, independent on probabilities of other elements.
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# Classical case

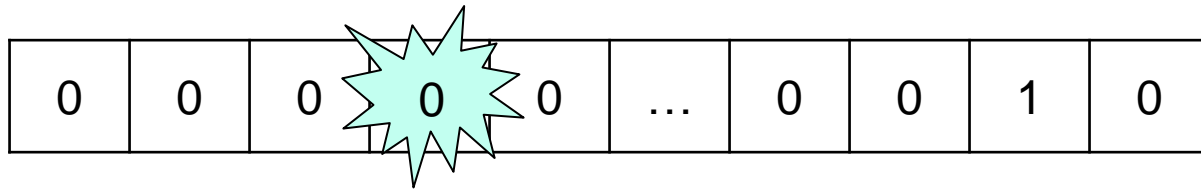
- Suppose a look-up of a value of an element may fail.



- If the probabilities of look-up errors are known there is simple formula, which gives a probability of finding one of marked elements.
- If there are marked elements with  $p_j = 0$  then the algorithm will find one of marked elements.

# Quantum case

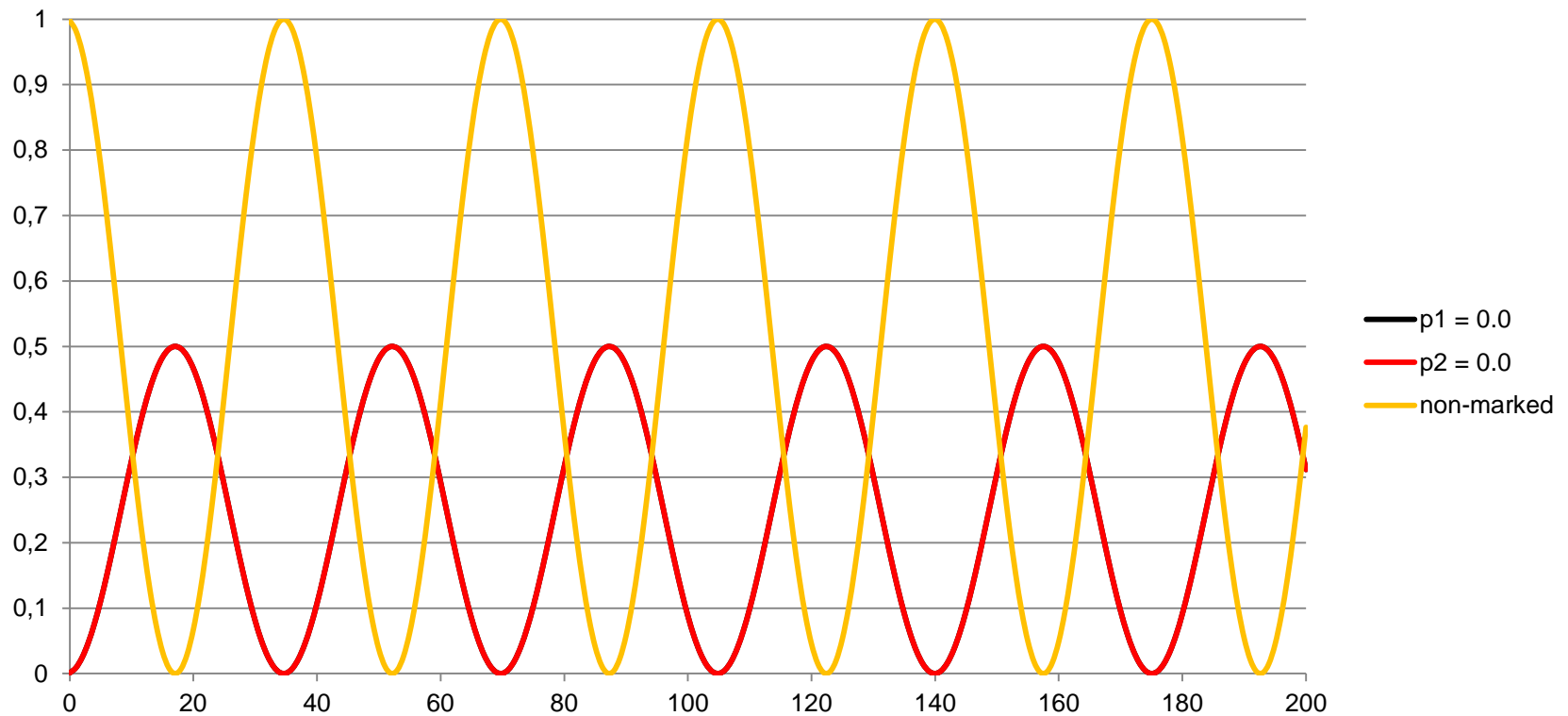
- Suppose a look-up of a value of an element may fail.



- Array elements are checked in parallel.
- The effect of a look-up errors is not trivial.

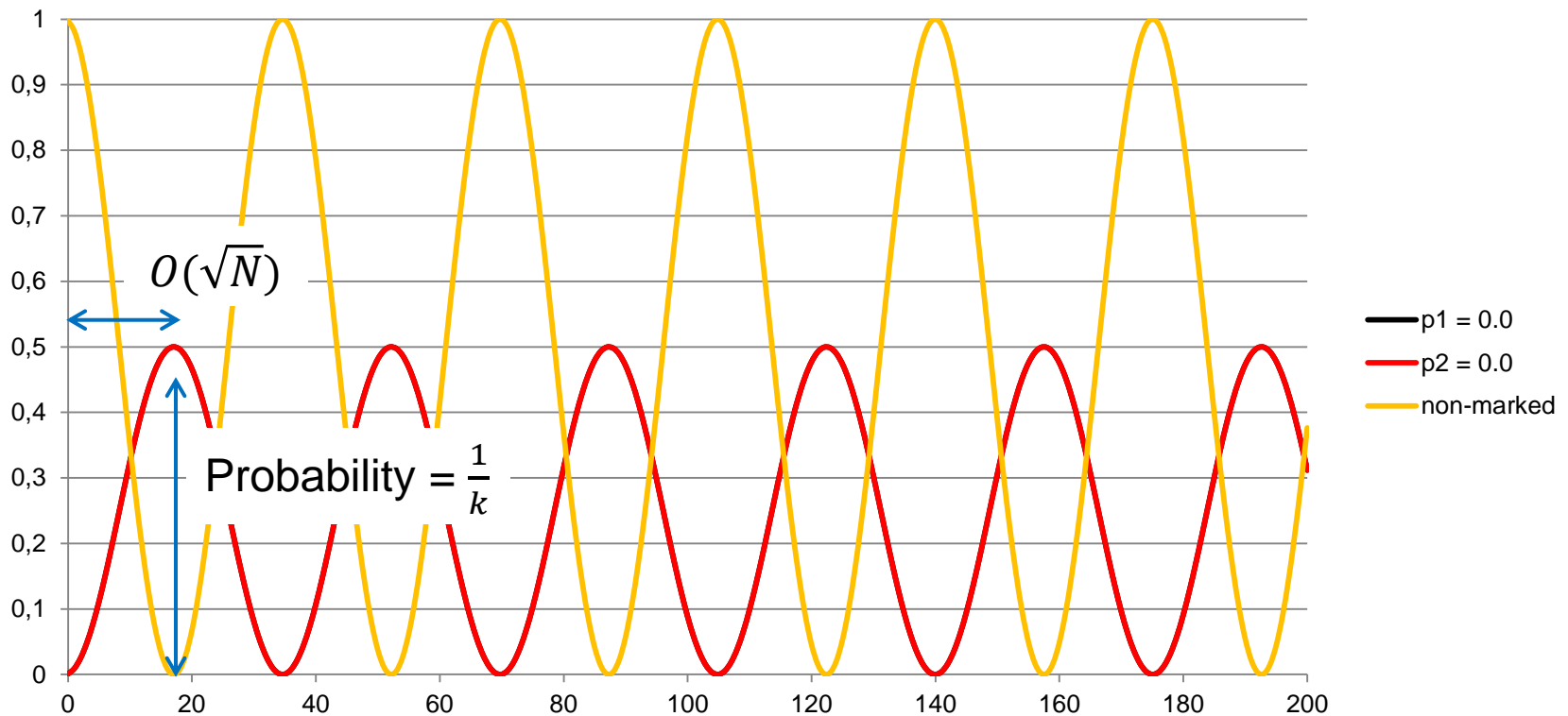
# Grover's algorithm without errors

- $N=1000$ ,  $p_1=0$ ,  $p_2=0$



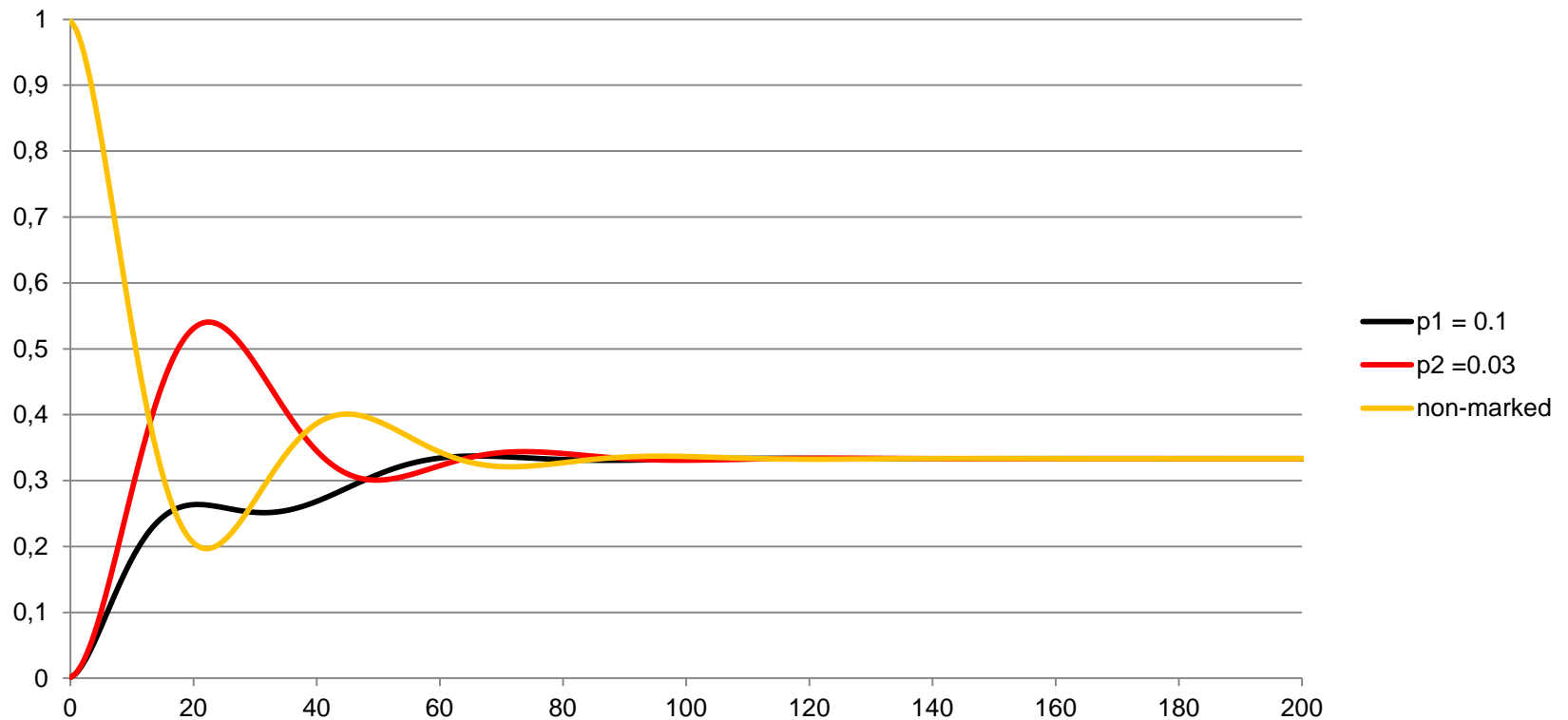
# Grover's algorithm without errors

- $N=1000$ ,  $p_1=0$ ,  $p_2=0$



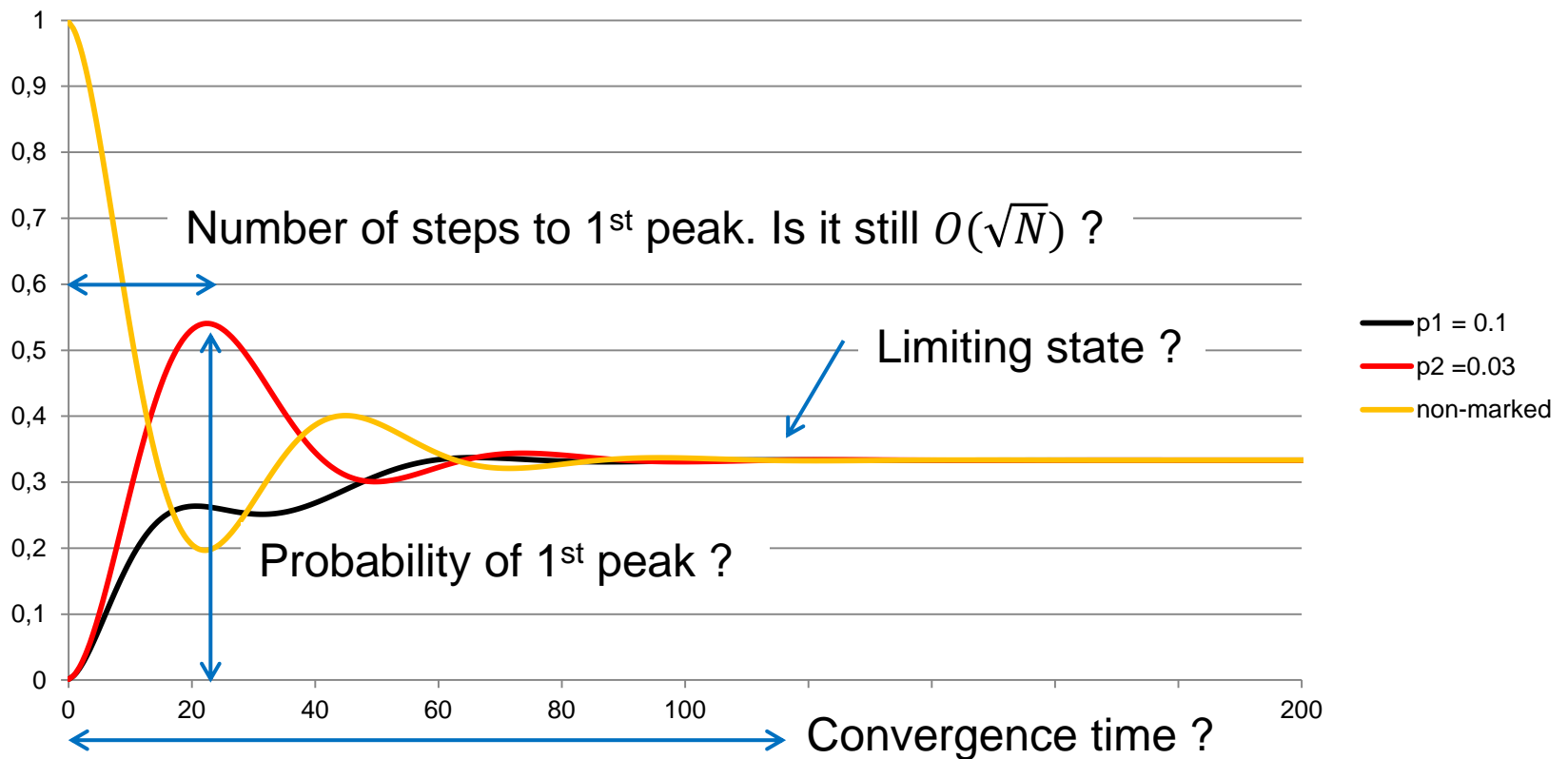
# Grover's algorithm with errors

- $N=1000$ ,  $p_1=0.1$ ,  $p_2=0.03$



# Grover's algorithm with errors

- $N=1000$ ,  $p_1=0.1$ ,  $p_2=0.03$



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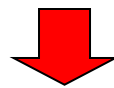
# Grover's algorithm with errors

- We study
    - Limiting state
    - Convergence time
    - Probability of 1<sup>st</sup> peak
    - Number of steps to 1<sup>st</sup> peak
  - We examine two distinct cases
    - All  $p_j \neq 0$
    - Some of  $p_j = 0$
- Are very different in the limit
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# Limiting state

- If we run Grover's algorithm with faulty query the state of the algorithm converges to

$$\rho_{\text{lim}} = \frac{1}{k+1} \sum_{j=1}^k |i_j\rangle\langle i_j| + \frac{1}{k+1} |\psi_{-}\rangle\langle\psi_{-}|$$



Measurement

	$i_1$	$\dots$	$i_k$	non-marked element
Probability	$\frac{1}{k+1}$	$\dots$	$\frac{1}{k+1}$	$\frac{1}{k+1}$



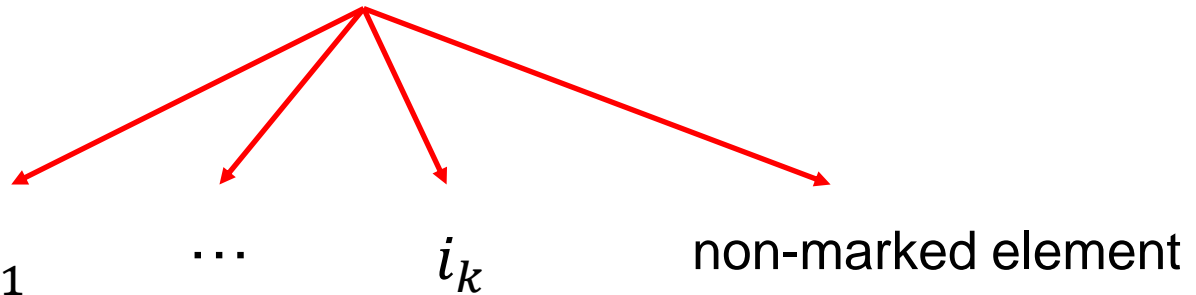
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$$\rho_{\text{lim}} = \frac{1}{k+1} \sum_{j=1}^k |i_j\rangle\langle i_j| + \frac{1}{k+1} |\psi_{-}\rangle\langle\psi_{-}|$$

Total probability to measure one of marked elements is  $\frac{k}{k+1}$

Measurement



Probability



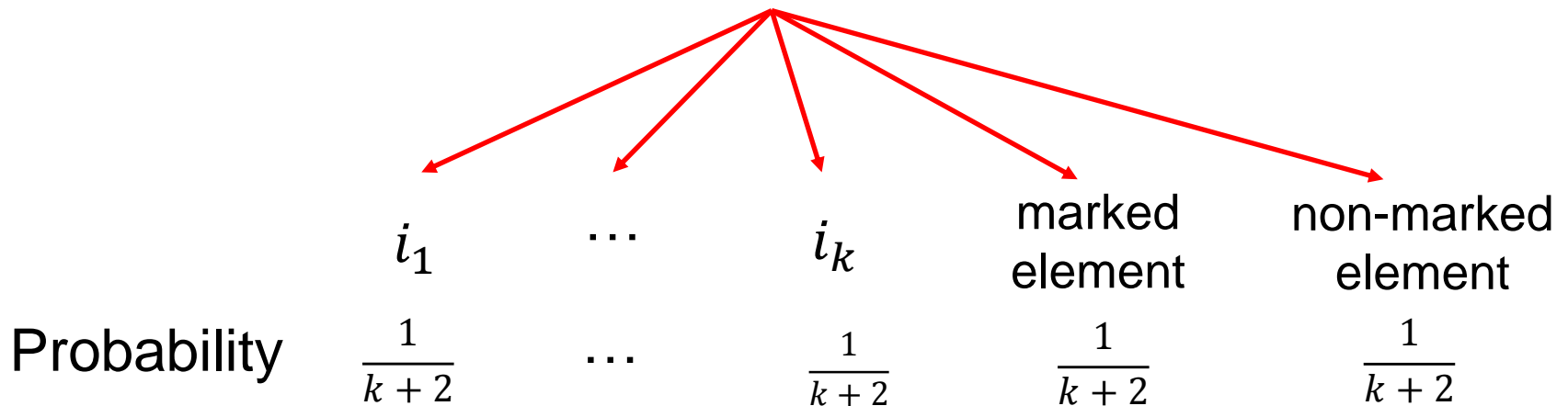
$$\frac{1}{k+1}$$

# Limiting state

- If we run Grover's algorithm with faulty query the state of the algorithm converges to

$$\rho_{\text{lim}} = \frac{1}{k+2} \sum_{j=1}^k |i_j\rangle\langle i_j| + \frac{1}{k+2} |\psi_+\rangle\langle\psi_+| + \frac{1}{k+2} |\psi_-\rangle\langle\psi_-|$$

 Measurement



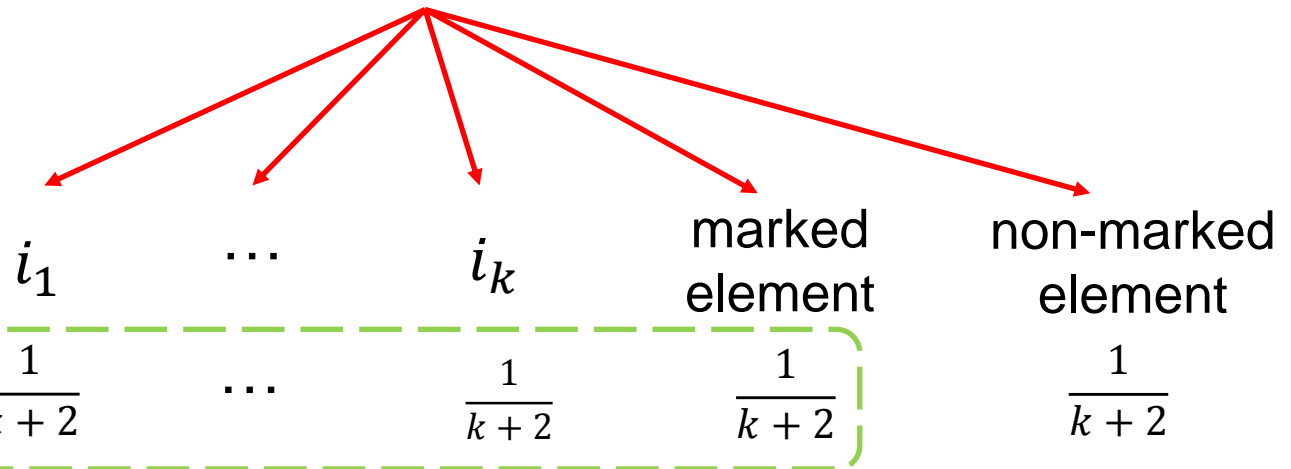
# Limiting state

- If we run Grover's algorithm with faulty query the state of the algorithm converges to

$$\rho_{\text{lim}} = \frac{1}{k+2} \sum_{j=1}^k |i_j\rangle\langle i_j| + \frac{1}{k+2} |\psi_+\rangle\langle\psi_+| + \frac{1}{k+2} |\psi_-\rangle\langle\psi_-|$$

Total probability to measure one of marked elements is  $\frac{k+1}{k+2}$

Measurement



# Limiting state

- All  $p_j \neq 0$

$$\rho_{\text{lim}} = \left[ \frac{1}{k+1} \sum_{j=1}^k |i_j\rangle\langle i_j| \right] + \frac{1}{k+1} |\psi_{-}\rangle\langle\psi_{-}|$$

Probability to measure one of marked elements is  $\left[ \frac{k}{k+1} \right]$

- Some of  $p_j = 0$

$$\rho_{\text{lim}} = \left[ \frac{1}{k+2} \sum_{j=1}^k |i_j\rangle\langle i_j| + \frac{1}{k+2} |\psi_{+}\rangle\langle\psi_{+}| \right] + \frac{1}{k+2} |\psi_{-}\rangle\langle\psi_{-}|$$

Probability to measure one of marked elements is  $\left[ \frac{k+1}{k+2} \right]$

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# Convergence time

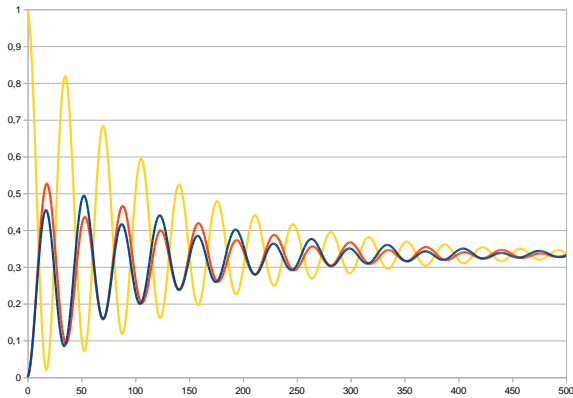
- Convergence time is  $O(N)$ .

For every  $\epsilon > 0$  there exists a number of steps of the algorithm  $t = O(N)$ , for which the probability to find one of the marked elements is in  $[\frac{k}{k+1} - \epsilon, \frac{k}{k+1} + \epsilon]$ .

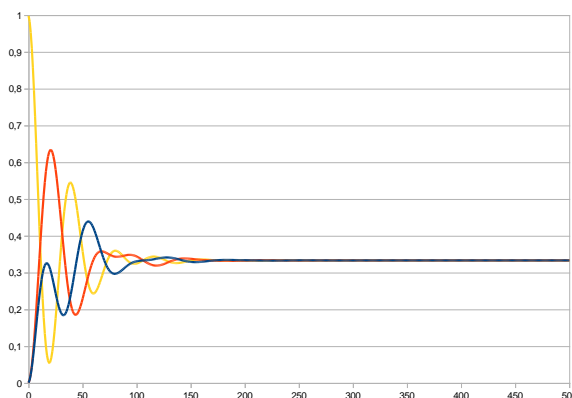
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# Convergence time

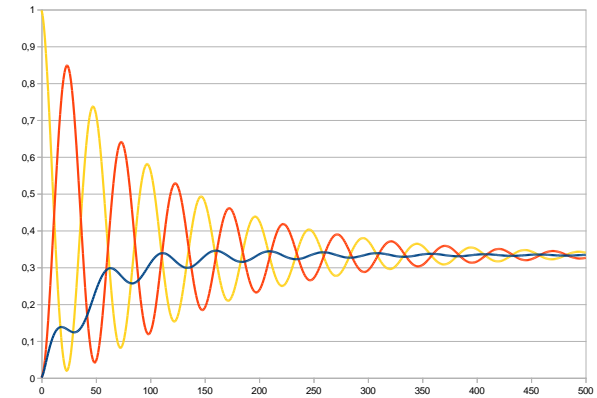
- Convergence time is  $O(N)$ .
- Convergence time is highly dependent on probability of error of marked elements.



$N=1000, p_1=0.01, p_2=0$



$N=1000, p_1=0.05, p_2=0$



$N=1000, p_1=0.2, p_2=0$

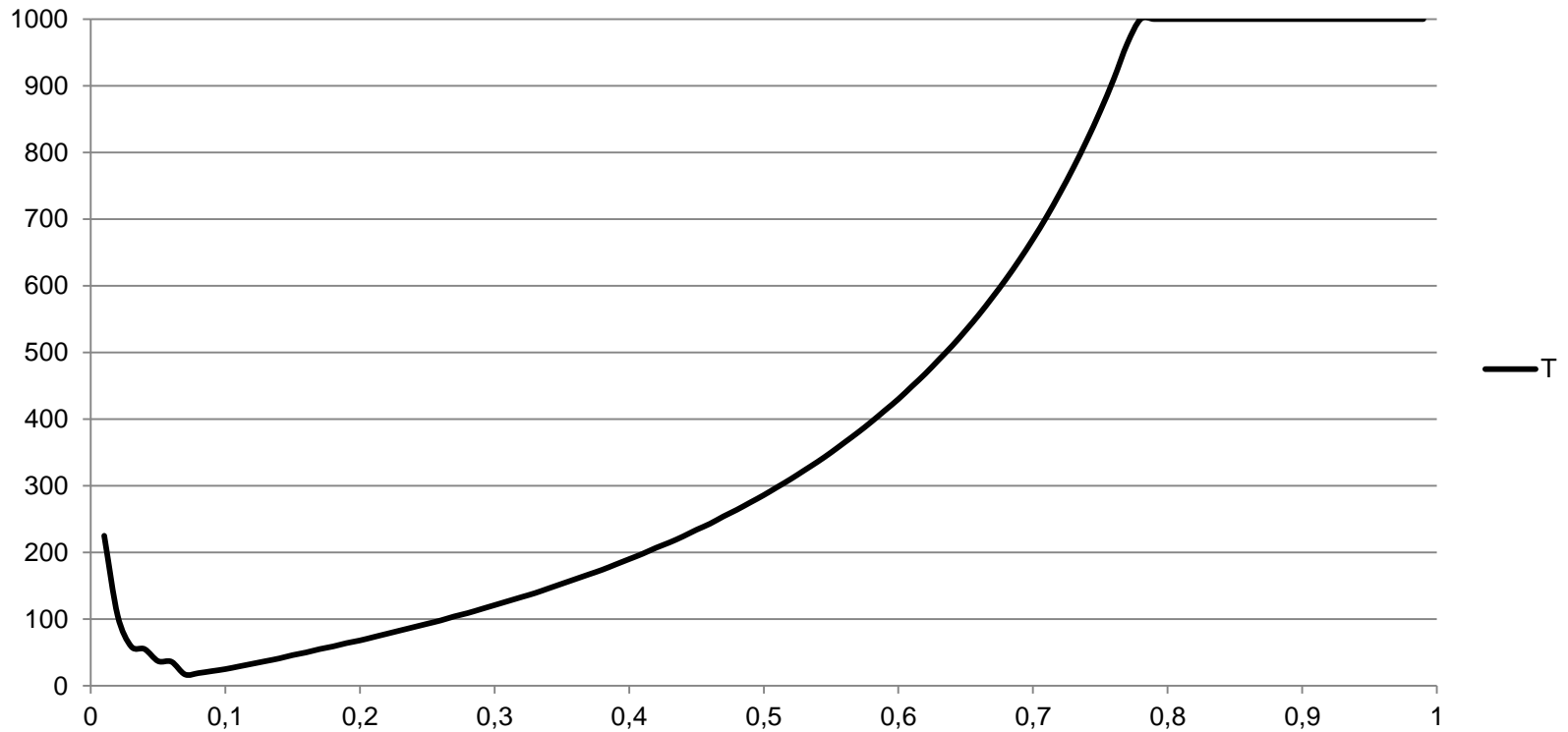
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# Convergence time

- Convergence time is  $O(N)$ .
  - Convergence time is highly dependent on probability of error of marked element.
  - Convergence time is not linear on probability of error of marked element.
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# Convergence time

■ N=1000





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# First peak

- All  $p_j \neq 0$

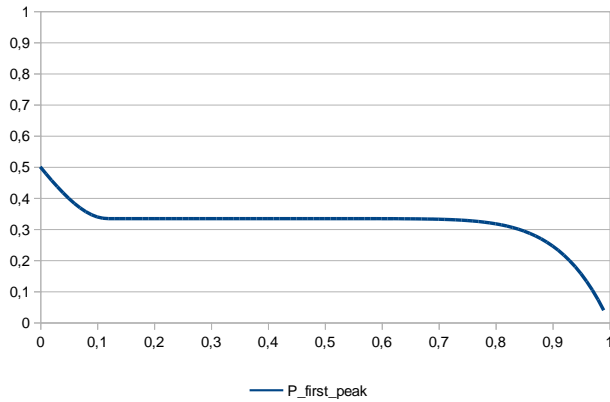
No speed-up over classical exhaustive search is possible

- Some of  $p_j = 0$

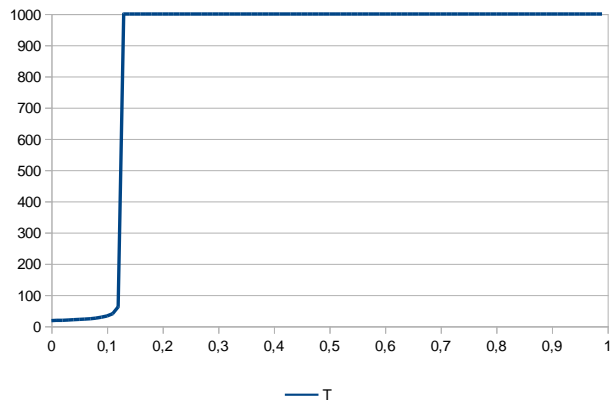
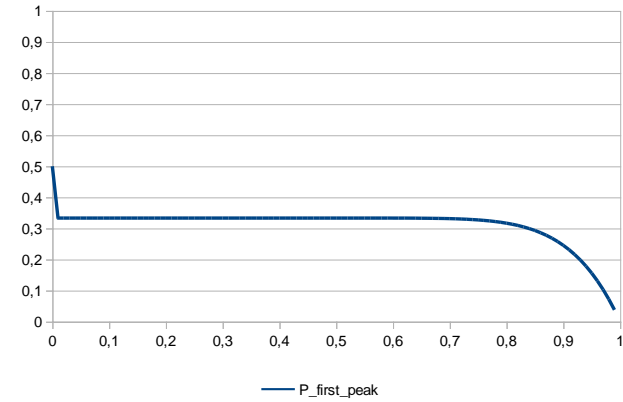
“Converges” to Grover’s search with  $\{p_j: p_j = 0\}$  marked elements

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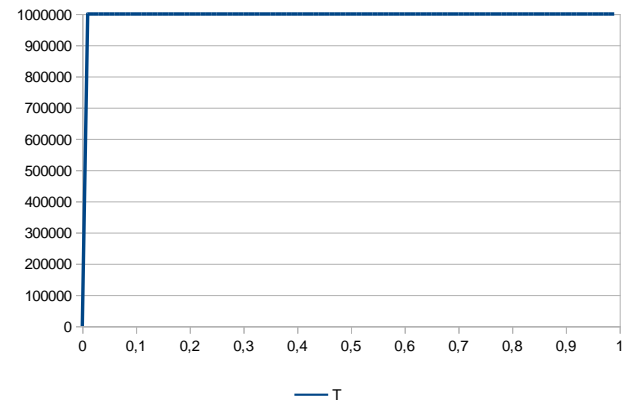
# First peak: some $p_j \neq 0$



Probability  
of 1<sup>st</sup> peak



Number  
of steps

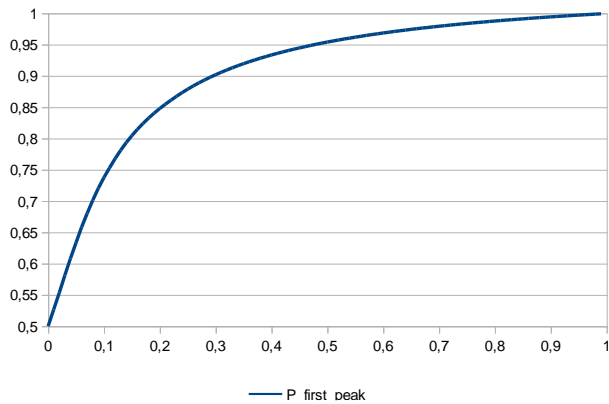


$N = 1,000$

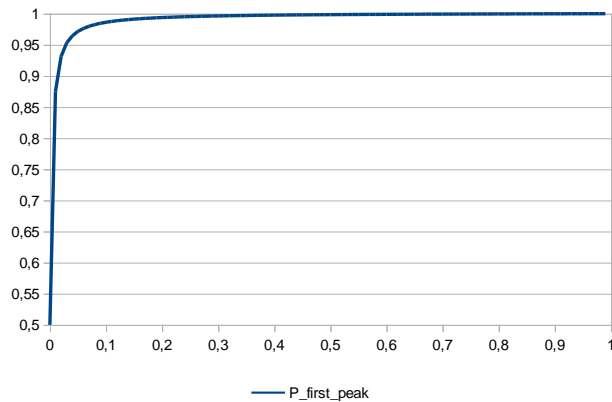
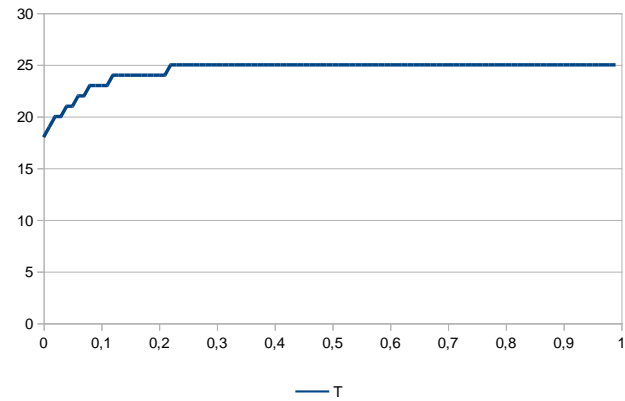


$N = 1,000,000$

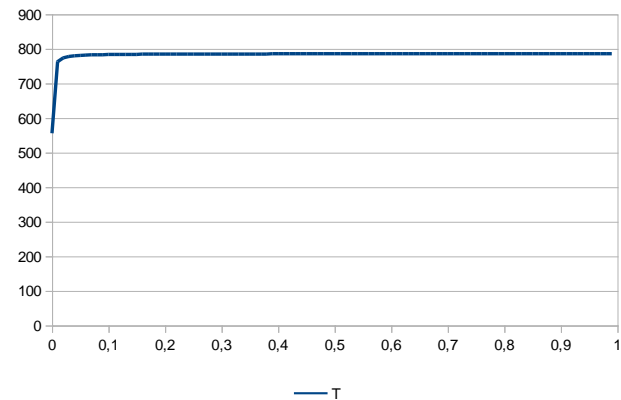
# First peak: some $p_j = 0$



Probability  
of 1<sup>st</sup> peak



Number  
of steps



$N = 1,000$



$N = 1,000,000$

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# Things to be done

- More precise estimate of convergence time.
  - Analytical formula for maximal probability to find one of marked elements.
  - Algorithmic applications
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# Algorithmic applications

- We are given a set of “almost” equal strings  $\{S_1, \dots, S_N\}$
- Find  $S_i$  which differs from other  $S_j$

$S_1$ :	0	1	...	1	...	0	1	1	0
$S_2$ :	0	1	...	1	...	0	0	1	0
...	...	...	...	...	...	...	...	...	...
$S_N$ :	0	1	...	1	...	0	1	1	0

On step  $t$  query returns  $S_j[t]$

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Thank you !

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# Bibliography

- [Gro96] L. K. Grover.  
A fast quantum mechanical algorithm for database search.  
*Proceedings, 28th Annual ACM Symposium on the Theory of Computing*,  
pages 212-219, 1996
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